Board Meeting Minutes

Date: August 4, 2021
Time: 9AM pacific time
Location: Video conferencing, multiple locations

Attendees: Tanya, Tom, Kristof, Mike, Kit, Chris, Hal

Agenda

● Approve July Minutes
  ○ Approved.

● LLVM Dev Mtg [Tanya]
  ○ Update and next steps
    ○ Companies are delaying return to office, which may affect the ability of contributors to attend the dev meeting.
    ○ We have obtained quotes for different venues.
    ○ Working on getting more information about cancellation policies.
    ○ Mid-November dates for dev meeting.
    ○ We expect the Dev Meeting to be mostly local attendees.
    ○ Discussed possibility of an outdoor ‘picnic’ dev meeting.

● Foundation Roadmap [tstellar]
  ○ Goal is to formalize foundation initiatives.
    ■ A paragraph summary, board owner, target dates for each initiative.
    ■ Foundation would formally vote on initiatives.
    ■ Would publish on website.
    ■ Need to figure out how to communicate timelines.
  ○ Tom to collect information about initiatives to vote on next meeting.

● Code of Conduct [tstellar]
  ○ We have a patch with reporting and response guide plus changes to code of conduct that needs to go out.
  ○ We have a list of nominations for CoC committee members.
    ■ 5-person committee.
    ■ Need to reach out to nominees.
  ○ Next Steps:
    ■ Tanya will email nominees and set up meetings.
    ■ Tanya and Mike will meet with nominees.
    ■ Tanya will post a patch for review.

● Discourse [tstellar]
  ○ Discourse categories have been finalized.
  ○ Tom will send Mike the list of category mappings.
  ○ Mike will send the mappings to Discourse and ask for a quotes
  ○ Other Questions for discourse:
    ■ How long will the transition take?
  ○ Mike will give an update in one week.
  ○ We will set a timeline based on the Discourse response.
- Will continue working on a blog post for the community.

- GitHub [tstellar]
  - Issues:
    - We were able to get in contact with GitHub and agreed on steps for doing the migration.
    - Anton is working on exporting bugzilla data in the correct format.
    - We will do a test import with a small amount of bugs.
  - Actions:
    - There is interest in using GitHub actions for CI.
    - Tom and Mike will discuss more offline.
    - We may look into getting cloud resources for this.
    - It’s still important to have physical machines for GPUs, Specific Hardware targets.

- Re-licensing:
  - We continue to reach out to people and companies who have not signed the relicensing agreement.
  - Most lines of code are covered by a relicensing agreement.
    - We will provide more details in a blog post.