

## Board Meeting Minutes

Date: August 4, 2021

Time: 9AM pacific time

Location: Video conferencing, multiple locations

**Attendees:** Tanya, Tom, Kristof, Mike, Kit, Chris, Hal

### Agenda

- [Approve July Minutes](#)
  - Approved.
- LLVM Dev Mtg [Tanya]
  - Update and next steps
  - Companies are delaying return to office, which may affect the ability of contributors to attend the dev meeting.
  - We have obtained quotes for different venues.
  - Working on getting more information about cancellation policies.
  - Mid-November dates for dev meeting.
  - We expect the Dev Meeting to be mostly local attendees.
  - Discussed possibility of an outdoor 'picnic' dev meeting.
- Foundation Roadmap [tstellar]
  - Goal is to formalize foundation initiatives.
    - A paragraph summary, board owner, target dates for each initiative.
    - Foundation would formally vote on initiatives.
    - Would publish on website.
    - Need to figure out how to communicate timelines.
  - Tom to collect information about initiatives to vote on next meeting.
- Code of Conduct [tstellar]
  - We have a patch with reporting and response guide plus changes to code of conduct that needs to go out.
  - We have a list of nominations for CoC committee members.
    - 5-person committee.
    - Need to reach out to nominees.
  - Next Steps:
    - Tanya will email nominees and set up meetings.
    - Tanya and Mike will meet with nominees.
    - Tanya will post a patch for review.
- Discourse [tstellar]
  - Discourse categories have been finalized.
  - Tom will send Mike the list of category mappings.
  - Mike will send the mappings to Discourse and ask for a quotes
  - Other Questions for discourse:
    - How long will the transition take?
  - Mike will give an update in one week.
  - We will set a timeline based on the Discourse response.

- Will continue working on a blog post for the community.
- GitHub [tstellar]
  - Issues:
    - We were able to get in contact with GitHub and agreed on steps for doing the migration.
    - Anton is working on exporting bugzilla data in the correct format.
    - We will do a test import with a small amount of bugs.
  - Actions:
    - There is interest in using GitHub actions for CI.
    - Tom and Mike will discuss more offline.
    - We may look into getting cloud resources for this.
    - It's still important to have physical machines for GPUs, Specific Hardware targets.
- Re-licensing:
  - We continue to reach out to people and companies who have not signed the relicensing agreement.
  - Most lines of code are covered by a relicensing agreement.
    - We will provide more details in a blog post.