Board Meeting Minutes

Date: March 4, 2022  
Time: 9AM pacific time  
Location: Video conferencing, multiple locations  

Attendees: Tom, Anton, Chris, Cyndy, Hal, Kit, Mike, Tanya  

Agenda  
- Approve [February Minutes](#):  
  - Minutes Approved  
- EuroLLVM Update  
  - Working on trying to find a venue in London, UK.  
  - Looking at the week of May 9, 2022 (1.5 - 2 days)  
  - In person speakers will be preferred.  
- US LLVM Dev Mtg Update  
  - Looking at different venues.  
  - 1st week of November or week before Thanksgiving.  
  - Max 350 People.  
  - Hoping to finalize the venues soon.  
- Hiring a contractor  
  - Looking into hiring a contractor to take over management of some of the Foundation infrastructure resources.  
- Resources For CI:  
  - Have a request for resources from a community member.  
  - We need to advertise that this is available to everyone.  
- Outstanding Legal Issues:  
  - One license question about a patch that we want to ask legal counsel.  
  - Looking at next steps for re-licensing.  
- Discourse Update  
  - The Discourse support team is working on scripting to find issues with our archive import.  
    - No data is lost, original text is in Discourse, but just not displayed to users.  
  - Retrospective request ends March 7th and we will need to provide a response  
- Code of Conduct  
  - Met with candidates for Code of Conduct committee.  
  - Write transparency report for a recent CoC violation.  
- Escalation Paths/Leadership in Community  
  - How to handle cases where someone doesn’t follow the Developer Policy.  
  - We want to start a discussion about these issues and get feedback.  
- LLVM Education WG Update  
  - Short term goals:  
    - Put together a "syllabus" of material that we could give to people new to compilers to get them going (wish list);
- Inventory existing material we have (YouTube, documentation, etc) to identify what is available today.
- Cross-reference 1 and 2 to come up with a "gaps" list that we can use to focus efforts to develop new material.
  - Identify existing material that would be useful to consider for translation.
- Start developing new material to fill in gaps identified in 3.

  - Open Issues:
    - At some point we want to engage community for help with all of this. But it is not clear (to me at least) when the best point to do it is.
    - How much input/oversight does the board want to have on this?

- Code Review RFC:
  - Planning to discuss this in more detail at a later date.