

Board Meeting Minutes

Date: April 1, 2022

Time: 9AM pacific time

Location: Video conferencing, multiple locations

Attendees: Tom, Hal, Kit, Kristof, Mike, Tanya, Anton, Chris

Agenda

- Vote to Approve [March Minutes](#):
 - Approved
 - Yes: Tom, Hal, Kit, Mike, Tanya, Anton, Chris
 - Absent: Cyndy
 - Abstain: Kristof
- Code of conduct next steps
 - Finalizing the overall process and updating the web page.
 - Discussed insurance coverage for CoC committee and release managers.
 - Board reviewed and approved email to the community regarding Code of Conduct updates.
- Current CoC reports
 - Discussed the process of handling them.
- Safety policy changes
 - We need to make updates to our terms of services to include a safety policy.
 - We need to discuss new language with our lawyer.
- EuroLLVM
 - Developer travel grants
 - We will start advertising the fact that we have a budget for travel grants for speakers.
 - Contract for the venue has been signed.
 - Costs higher than expected.
 - Event cost is \$1000 per person. (Last US dev meeting was \$650 per person).
 - Ticket cost:
 - \$500 Corporate
 - \$250 Supporter
 - \$100 Individual
 - \$75 Student
 - Starting to look for 2023 Venues.
- US LLVM Dev Mtg
 - We have a contract for Nov 7 - 9 (Nov 7 setup, Nov 8-9 conference) in San Jose Hayes Mansion.
 - Maximum 350? people.
 - New ideas:
 - Vendor booths
 - Work with other projects to coordinate with our event and have workshops.

- Starting to look for 2023 Venues.
- Discourse retrospective
 - We have begun to write a response.
- Phabricator Spam
 - There continues to be problems with Spam accounts on Phabricator.
 - We need a better solution to prevent the accounts and then we need to go in and delete existing Spam accounts.
- GitHub PR/Phab discussion
 - We discussed this briefly and will focus on this more once the Discourse retrospective is complete.
- LLVM relicensing potential next steps/end game.
 - We received a lot of responses and new agreements after the last Dev Meeting, but responses have decreased.
 - Discussed next steps and how to deal with code not currently covered by a re-licensing agreement.
- Office hours and community calendar status update
 - Looking at calendar solutions:
 - Discourse calendar plugin
 - teamup.com