Board Meeting Minutes

Date: April 1, 2022
Time: 9AM pacific time
Location: Video conferencing, multiple locations

Attendees: Tom, Hal, Kit, Kristof, Mike, Tanya, Anton, Chris

Agenda

● Vote to Approve March Minutes:
  ○ Approved
  ○ Yes: Tom, Hal, Kit, Mike, Tanya, Anton, Chris
  ○ Absent: Cyndy
  ○ Abstain: Kristof

● Code of conduct next steps
  ○ Finalizing the overall process and updating the web page.
  ○ Discussed insurance coverage for CoC committee and release managers.
  ○ Board reviewed and approved email to the community regarding Code of Conduct updates.

● Current CoC reports
  ○ Discussed the process of handling them.

● Safety policy changes
  ○ We need to make updates to our terms of services to include a safety policy.
  ○ We need to discuss new language with our lawyer.

● EuroLLVM
  ○ Developer travel grants
    ■ We will start advertising the fact that we have a budget for travel grants for speakers.
  ○ Contract for the venue has been signed.
  ○ Costs higher than expected.
  ○ Event cost is $1000 per person. (Last US dev meeting was $650 per person).
  ○ Ticket cost:
    ■ $500 Corporate
    ■ $250 Supporter
    ■ $100 Individual
    ■ $75 Student
  ○ Starting to look for 2023 Venues.

● US LLVM Dev Mtg
  ○ We have a contract for Nov 7 - 9 (Nov 7 setup, Nov 8-9 conference) in San Jose Hayes Mansion.
  ○ Maximum 350? people.
  ○ New ideas:
    ■ Vendor booths
    ■ Work with other projects to coordinate with our event and have workshops.
- Starting to look for 2023 Venues.
- Discourse retrospective
  - We have begun to write a response.
- Phabricator Spam
  - There continues to be problems with Spam accounts on Phabricator.
  - We need a better solution to prevent the accounts and then we need to go in and delete existing Spam accounts.
- GitHub PR/Phab discussion
  - We discussed this briefly and will focus on this more once the Discourse retrospective is complete.
- LLVM relicensing potential next steps/end game.
  - We received a lot of responses and new agreements after the last Dev Meeting, but responses have decreased.
  - Discussed next steps and how to deal with code not currently covered by a re-licensing agreement.
- Office hours and community calendar status update
  - Looking at calendar solutions:
    - Discourse calendar plugin
    - teamup.com